Vampire: The Masquerade - Bloodlines Full Crack [Crack Serial Key

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About This Game

Vampire®: The Masquerade-Bloodlines™ delivers a new type of RPG experience-one that blends all the core elements of a traditional RPG with the graphical richness, immediacy and brutal combat of a first-person action game. The game plunges players into the dark and gritty vampire underworld of modern-day L.A. as a creature of the night. Players will develop their character's powers, interact with other characters and embark on story-driven quests as they battle mortals and other vampires with an incredible array of vampire powers and weapons. Powered by Valve's Source Technology, the game is based on White Wolf's popular Vampire: The Masquerade pen-and-paper RPG series and its official clans.

Title: Vampire: The Masquerade - Bloodlines
Genre: Action
Developer:
Troika Games
Publisher:
Activision
Release Date: 16 Nov, 2004

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English,French,German

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Vampire: The Masquerade - Bloodlines is a FPS\/TPS RPG where you choose between a few species of vampire and are dropped headlong into the underground world of vampire politics. It's a lot like Deus Ex, the game is divided into city "areas" you can travel between and explore, there's stealth, there's guns, there's melee.

This is a spectacular game, where your decisions actually impact certain things in the game. You can dump all your points into speech skills and move through most of the game without doing much real fighting, OR you could dump your points into combat and just kill everyone you see.

The atmosphere is unlike any other game. It feels like a gothic comic book, you really get the sense you're a part of this underground vampire culture.

Anyways, 10\/10 must-have for pc gamer boys and girls.. It's a common saying that every time you mention Vampire: The Masqerade - Bloodlines, someone reinstalls it.

I think it's just easier to keep Bloodlines installed.. I'm so glad it's over. One of the best underrated games of all time; if you've never played it, you owe it to yourself. Here's hoping Bloodlines 2 will be better..
Holy\u2665\u2665\u2665\u2665\u2665\u2665 I didn't realize I'd been missing out on this game for so long. I started playing about a week ago in light of the announcement of the sequel and I can't stop playing since. It's been a long time since I put 30 hours into a game in a single week.

It's a bit dated for sure. The mechanics and animations aren't perfect, and the late-game is very combat heavy, but with the unofficial patch (+ version) that can be fixed. Abundant mods for this game make it infinitely replayable, though I do admit it's a bit of a challenge to get some working. Once you do though, your efforts are greatly rewarded.

All in all, play it with exclusively the unofficial patch and some updated textures and models for your first playthrough, give yourself time to understand the character building mechanics, and you will seriously enjoy this game. Easily going in my top 10.. Being a great example of cult classic, Vampire the Masquerade Bloodlines lives an eternal life among gamer community. When its sire Troika Studios met its final death in 2005, not long after the game was released all odds were against then newly embraced game. However thanks to the various mods and wide and fateful community the games undead heart is still beating.

What's the catch then? Why I and numerous other fans constantly keep installing this flop decade after decade? Whether it was the deep lore or dark immersion or the feeling of liberty to solve the missions in my cool way or my disgust against Tremere or the memorable characters made alive with super voice actors and actresses I keep coming back to it.

The most sensational thing is that VTM: Bloodlines 2 is coming and 'boy I surely hope that they make it right.. messy, buggy and mysteriously alluring!. Has stopped working and will not load. Good story, great voice acting, mostly good graphics for the time--but there are some odd decisions in the art direction (like half-naked women on the streets) that aren't there in the ~5 year older V:tM game (though this isn't a sequel to that game).

It's a good game, and worth playing through--but really it doesn't need to cater to the male gaze quite SO much.

Whenever I play this game - I realize that I'm still as much of an edgy nerd that wishes that he was a cool badass G0TH vampire as ten years ago. Story's top quality, one of the best I've played. Combat is \u2665\u2665\u2665\u2665ing garbage, I had to cheat just to pull myself through without pulling my teeth out. Other than that it's pretty average across the board.. What can I say? It's my baby, my home, my life, my love. It's good, buy it.. Now is the time to snap this classic up and get yourself up to speed with the LA Kindred before Bloodlines 2 is released. There are many great RPG games out there, but for fans of the Tabletop pen and paper version of White Wolfs RPG, this has to be the best taste of unlife as a Vampire in modern nights.. Just finished my third playthrough and I still can't stop thinking about it.

Highly recommend.

Easy to mod.. Despite some bugs and some dead ends in the writing because it was rushed its still a very good RPG where there are several different ways to go through the game.

+great classic

+good story

+good soundtrack

+nice atmosphere and humor

-buggy (community mods are recommended)

-dated

-the further you get in the game the more you are pushed in 1 direction. Pure Masterpiece! Malkavian for win >_<. After my first playthrough I was struck with a peculiar sensation...

I wanted to play it again.

And again.

And again.

Just finished my third playthrough and I still can't stop thinking about it.

Highly recommend.. This game is as good as the hype, and it takes you back to a much better time in gaming; designers cared about environment, mood, and immersion far more than they do today.

Once you beat the base game, mods add a lot of good content. The mod content is better than average because, I imagine, of the roleplay community and fiction built around the game.. This game is great, but it's definitely a diamond in the rough. The hand-to-hand combat is basically terrible, and I would recommend avoiding it as much as possible. The shooting is somewhat better and is similar to Deus Ex, but not really a highlight. The writing and lore are definitely the stars and what makes this game worth playing. They did a really good job at presenting and adapting the deep, fascinating lore of the tabletop RPG into a video game. It's an incredibly well realized universe with a ton of interesting characters and monsters, great dialogue options and plenty of replay value as other vampire clans have their own unique abilities and dialogue options. This "gothic-punk" style is over the top, crude, awful and occasionally stupid but it puts a smile on my face.

The only downright bad thing about this game aside from the combat is the ending sequence. They were clearly running out of money, and thrust the player into two big mazes filled to the brim with enemies. It's just a lame way to end an otherwise fun game, and forces you to engage with the lackluster combat. But if you're cool with a bad ending sequence, bad combat and some jank, and want to experience really fascinating lore and story-telling, you should try this thing out. Especially with the sequel on its way.